

hokimligi maktabgacha va maktab ta'limi boshqarmasi

maktabgacha va maktab ta'limi boʻlimi tasarrufidagi __umumiy oʻrta ta'lim maktabi ingliz tili fani oʻqituvchisi

_ning

20_-20_-oʻquv yilida 7-8-9-sinflar iqtidorli oʻquvchilar uchun "HAPPY ENGLISH" NOMLI

TO'GARAK HUJJATLARI

Toʻgarak aʻzolari haqida ma'lumot

N⁰	Familiya ismi va sharifi	Tugʻilgan sanasi	Sinfi	Manzili (toʻliq)	Ota-onasi (Ismi sharifi)	Telefon (uy yoki mobil)	Izoh
1.							
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_____" Toʻgarak mashgʻulotlar oʻtkazilish sanalari

Toʻgarak rahbari_____

N⁰	Sinfi	Oʻquvchining ismi va familiyasi	Sen	tabr		Oktabr			Noyabr				Dek	abr	Oʻtilgan mavzu

"

______" Toʻgarak mashgʻulotlar oʻtkazilish sanalari

Toʻgarak rahbari_____

N₫	Sinfi	Oʻquvchining ismi va familiyasi	Ya	nva	r	Fevral Ma		Mart			Aprel				M	ay	Oʻtilgan mavzu	

"

"TASDIQLAYMAN"

MMIBDO'_____

20_-20_-oʻquv yilida iqtidorli oʻquvchilar uchun tuzilgan "_____" toʻgaragining ISH REJASI

N⁰	Yillik ish reja mavzulari	Soat	Sana	Izoh
1.	Sports	1		
2.	Unusual sports	1		
3.	Making comparisons	1		
4.	The history of computers	1		
5.	Animals of the world	1		
6.	Exam	1		
7.	Writing a blog	1		
8.	A blog post	1		
9.	Holidays	1		
10.	Travel tips	1		
11.	Musical instruments	1		
12.	Exam 2	1		
13.	At the hotel	1		
14.	A new home	1		
15.	The music business	1		
16.	Feelings	1		
17.	Feedback	1		
18.	A description of a home	1		
	It was amazing	1		
20.	Activity days	1		
21.	Edinburgh	1		
22.	Rob's visit to Edinburgh	1		
23.	Writing descriptions	1		
24.	At a party 2	1		
25.	My city	1		
26.	Review	1		
27.	Holiday activities	1		
28.	Future plans	1		
29.	Feedback	1		
30.	My area	1		
31.	Adventure weekend	1		
32.	Adventure holidays	1		
33.	The weather	1		
34.	Review	1		

Sana: ""	20 vil Sinflar: To'garak rabbari:
Lesson: Sports	20yil. Sinflar: Toʻgarak rahbari:
Aims of the activity:	
Educational aim:	to learn basic greetings
Luucunonui umi.	to learn how to ask and answer questions
Educative aim:	to bring up them to be friendly
Developing aim:	to enable pupils to ask and answer questions
1 0	<i>te educational standard:</i> get the level A1
<i>Type of the activity:</i> vi	e e e e e e e e e e e e e e e e e e e
<i>Method:</i> interactive tea	
	the DVD of the book, puppets, computer, overhead projector
Form: listening, speak	
I. Introduction:	B
	mselves comfortable and interested at the lesson.
	<i>e activity:</i> short, at the beginning.
-Good morning, pupils!	
-I'm glad to see you.	
II. Reflection and asse	ssment.
	<i>e lesson:</i> 10 min., at the beginning.
Activity 1 Listen and s	
	song "Good morning"
	"Good morning" and repeat together with teacher
- 0	o you, good morning to you.
Good morning, g	
Good morning to	· · · · · · · · · · · · · · · · · · ·
III. Procedure og	
	<i>e activity:</i> 10 min., after presentation.
A	B C D L



1. Match the pictures A–M to the words in the box.

Maktab MMIBDO'	sana20_yil
Giving homework.	
Evaluating.	
6 Ben says he's 'goofy-foot'. What does 'g	oofy-foot' mean?
5 Why does Ben go snowboarding every d	ay?
4 Where does Ben prefer to be?	
3 What does Sophie want to do at Loughbe	prough University?
2 What does Sophie do at the weekend?	-
1 How many women and girls do Sophie's	sport?
5. Read about Sophie and Ben again and	answer the questions.
4 Do you prefer team sports or sports you	do alone? Why?
<i>3</i> Which of these sports do youdo?	
2 Which of the sports can you do both in te	eams and alone?
1 Which of the sports do you do in teams (a group of people)? Which do you do alone (just one person)
2. In pairs, ask and answer the questions.	
go surfing	
go snowboarding	play volleyball
go skating	play table tennis
go sailing	play rugby
go cycling	play hockey
do gymnastics	play baseball
do athletics	play badminton
1. Much the pictures A-M to the words h	

Sana: "" 20 _-yil. Sinflar: . Toʻgarak rahbari: **Lesson: Unusual sports** Aims of the activity: Educational aim: to learn basic greetings to learn how to ask and answer questions Educative aim: to bring up them to be friendly Developing aim: to enable pupils to ask and answer questions The demand of the state educational standard: get the level A1 *Type of the activity:* visual *Method:* interactive teaching method Equipment: Textbook, the DVD of the book, puppets, computer, overhead projector **Form:** listening, speaking I. Introduction: to make pupils feel themselves comfortable and interested at the lesson. *Length and place in the activity:* short, at the beginning. -Good morning, pupils! -I'm glad to see you. II. Reflection and assessment. Length and place in the lesson: 10 min., at the beginning. Activity 1 Listen and sing **Objective: to sing the song "Good morning"** Pupils listen the song "Good morning" and repeat together with teacher Good morning to you, good morning to you. Good morning, good morning, Good morning to you. III. Procedure of a new activity. Length and place in the activity: 10 min., after presentation. 1. Look at the photos of the sports and games. What can you see?

2 Read the three texts and match them to the photos 1. CYCLEBALL

This sport is like football on bikes. There are two teams. Each team has usually got two players. The bikes don't have any brakes to stop them. Players in each team try to hit the ball into the goal. They can use their bike or their heads to do this. The ball is quite heavy – it weighs half a kilogram. The winning team is the team with the most goals at the end of the game.

2. GILLI-DANDA

This is an ancient sport from India. The players use two things: one long stick, called a danda and a short egg-shaped bat, called a gilli. There are two teams. One player puts the gillion the ground inside a small circle and hits it into the air with the danda. Then the player hits the gilli again and runs to touch a spot outside the circle to get a point

3 Read the three texts again. Are the sentences right (\checkmark) or wrong (X)?

- 1 There are always two players in a cycleball team.
- 2 The ball in cycleball is small and light.
- *3 Players in cycleball can't hit the ball with their hands.*
- 4 Gilli-dandacomes from India.
- 5 The stick and the bat in gilli-dandaare the same size.
- 6 Players use a small ball in gilli-danda.
- 7 People play octopush in teams.
- 8 Players in octopush hit the ball, or puck, with their hands.
- 9 Players in octopush swim underwater to play their game

Evaluating. Giving homework.

Maktab MMIBDO' sana



20 yil

Sana: "__" _____ 20__-yil. Sinflar: _____. Toʻgarak rahbari: _____ **Lesson:** Making comparisons Aims of the activity: Educational aim: to learn basic greetings to learn how to ask and answer questions Educative aim: to bring up them to be friendly Developing aim: to enable pupils to ask and answer questions The demand of the state educational standard: get the level A1 *Type of the activity:* visual *Method:* interactive teaching method Equipment: Textbook, the DVD of the book, puppets, computer, overhead projector **Form:** listening, speaking I. Introduction: to make pupils feel themselves comfortable and interested at the lesson. *Length and place in the activity:* short, at the beginning. -Good morning, pupils! -I'm glad to see you. II. Reflection and assessment. Length and place in the lesson: 10 min., at the beginning. Activity 1 Listen and sing **Objective:** to sing the song "Good morning" Pupils listen the song "Good morning" and repeat together with teacher Good morning to you, good morning to you. Good morning, good morning, Good morning to you. III. Procedure of a new activity. Length and place in the activity: 10 min., after presentation. **ABOUT YOU** How often do you eat out? Which do you prefer - restaurant food or home-cooked food? What is 'fast food'? Do you ever eat it?

3. Look at the menus in Exercise 1 again. In pairs, say which foods you like and don't like. Then say what you'd like to eat or drink right now!

I like salad.

Me too.

IINIT 11

I want to eat a bowl of fruit salad now.

4. Read the advertisements again. Are the sentences right (\checkmark) or wrong (\land) ?

1 The party room at Pizza Palace is smaller than the one at Easy Burgers.

2 You can watch something while you eat at Easy Burgers.

3 The food at Easy Burgers looks healthier.

4 Pizza Palace is more expensive than Easy Burgers.

5 The menu at Easy Burgers is longer than the one at Pizza Palace.

6 Easy Burgers and Pizza Palace are both popular

Evaluating. Giving homework. Maktab MMIBDO'_____sana____

20 vil

Sana: "" 20 -yil. Sinflar: . Toʻgarak rahbari: **Lesson:** The history of computers Aims of the activity: Educational aim: to learn basic greetings to learn how to ask and answer questions Educative aim: to bring up them to be friendly Developing aim: to enable pupils to ask and answer questions The demand of the state educational standard: get the level A1 Type of the activity: visual *Method:* interactive teaching method Equipment: Textbook, the DVD of the book, puppets, computer, overhead projector **Form:** listening, speaking I. Introduction: to make pupils feel themselves comfortable and interested at the lesson. *Length and place in the activity:* short, at the beginning. -Good morning, pupils! -I'm glad to see you. II. Reflection and assessment. Length and place in the lesson: 10 min., at the beginning. Activity 1 Listen and sing **Objective: to sing the song "Good morning"** Pupils listen the song "Good morning" and repeat together with teacher Good morning to you, good morning to you. Good morning, good morning, Good morning to you. III. Procedure of a new activity. Length and place in the activity: 10 min., after presentation.

205BCE The Antikythera Mechanism

In 1900, a group of people diving near the Greek island of Antikythera found this machine on the sea floor. For many years, no one understood what it was or how it worked. Scientists now say it was used to find out the positions of the sun, moon and stars. Many people call it the world's earliest 'computer'.

around 2,700 BCE to today

The abacus

People still use abacuses today in many parts of the world, especially to teach maths to children. Of course, they are very different from modern computers, but the idea is the same – to answer difficult maths questions much more quickly than a human can.

1791–1871 and 1815–1852

Charles Babbage and Ada Lovelace

The modern computer was Charles Babbage's idea. The machine he wanted to build, called a 'difference engine', was special because it had all the parts that a modern computer has. It could save information and was also a kind of printer. Ada Lovelace was the first computer programmer. She had the idea for 'software' – a way of telling a computer to do different things.

Alan Turing

Alan Turing wasn't well known when he was alive, but he's now one of the most famous scientists of the 20th century. His ideas on computer science changed the world. He worked on the first digital computer – it was called Colossus, weighed 30 tonnes, and was as big as a large living room.

1940s

Evaluating. Giving homework. Maktab MMIBDO'_____

_sana____ ____

READING

20 yil

veb-saytimiz: Zokirjon.com Hujjat Word variantda beriladi. Zokirjon Admin bilan

90-530-00-68 nomerga murojaat qilishingiz, shu nomerdagi telegram orqali bogʻlanishingiz yoki nza4567 izlab telegramdan yozishingiz soʻraladi. Telegramda murojaatingizga oʻz vaqtida javob beriladi

40 listdan iborat ingliz tili fanidan 7-8-9-sinf iqtidorli oʻquvchilarga 34 soatli toʻgarakni toʻliq holda olish uchun telegramdan yozing.



Narxi: 20 ming so'm

Telegram kanalimiz:

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DIQQAT!!!

Sizga bu OMONAT qilib beriladi. Toʻliq holda olganingizdan soʻng: Faqat oʻzingiz uchun foydalaning. Hech kimga bermang hattoki eng yaqin insoningizga ham. Internet orqali veb-saytlarga joylamang.

Kanal va gruppalarga tarqatmang.

OMONATGA HIYONAT QILMANG.